



SPECIALIZATION

Duration: 10 Months

MASTERS IN VISUAL EFFECTS

Course Covers:

- 3D Camera Projection
- Advanced Particle System
- Rotoscopy
- Fluid Simulation
- Advanced Node Based Compositing
- Clean Plate Multimedia I Gaming

SCHOOL

OR

- Sequence Paint
- Wire Removal
- Stereoscopy
- Tracking

Software to Learn:

- Real Flow
- Ray Fire
- Fume Fx
- Fusion
- PF Track

Silhouette

SCHOOL OF MEDIA & DESIGN Animation I VFX I Multimedia I Gaming